```
*******************************************************************************

*** !!!! Important!!!: This syntax recodes original values!!! handle with care!!!***

*******************************************************************************

****transform quality of life variables ****

****transform: negative kidscreen items into positive **


******************self-report*******************

RECODE KY10INGH (5=1) (4=2)  (2=4) (1=5) (ELSE=COPY).

RECODE KY10IN03 KY10IN04 (5=1) (4=2)  (2=4) (1=5) (ELSE=COPY).

EXECUTE.

value labels KY10INGH  1 'poor (original5)' 2 ' fair (original4)' 3 'good' 4 'very good (original2)' 5 '
excellent (original1)'.

value labels KY10IN03 KY10IN04 1 'always (original5)' 2 'often (original4)' 3 'sometimes' 4 'seldom
(original2)' 5 'never (original1)'.


******************parents*******************


RECODE KP10INGH (5=1) (4=2)  (2=4) (1=5) (ELSE=COPY).

RECODE KP10IN03 KP10IN04 (5=1) (4=2)  (2=4) (1=5) (ELSE=COPY).

EXECUTE.

value labels KP10INGH  1 'poor (original5)' 2 ' fair (original4)' 3 'good' 4 'very good (original2)' 5 '
excellent (original1)'.

value labels KP10IN03 KP10IN04 1 'always (original5)' 2 'often (original4)' 3 'sometimes' 4 'seldom
(original2)' 5 'never (original1)'.
```